

Inu Holder Guide

Buying \$KIBBLE, Kennel tiers, lock costs, the Launch Hall, badges, Kibble Pay, auto-burn and burn-to-vote, the Founding Five Thousand and staying safe

\$KIBBLE and Kibble Pay

What \$KIBBLE is

\$KIBBLE is a meme coin on the Solana blockchain, and the official coin of the Inu games. It's **live now**. It launched on pump.fun on 15 October 2026, with 1 billion tokens in total. Its mint and freeze authorities are switched off for good, so nobody can make more or freeze your coins.

In the games, \$KIBBLE buys **cosmetics only**. It never changes how a game plays or your chance of winning a prize. You never need it to play.

How to buy \$KIBBLE (pump.fun + Phantom)

1. **Get Phantom.** Install the Phantom wallet app or browser extension. Write your recovery phrase on paper and keep it offline. Never type it into a website or share it with anyone.
2. **Add some SOL.** Buy SOL inside Phantom, or buy it on an exchange and send it to your Phantom address.
3. **Find the real coin.** Go to pump.fun and paste the official contract address:
`4VE9sy4fEMJdZ6i7MkYPbnqDJd2oqzJQmg44WJ3opump` Copycat coins use the same name, so always go by the address.
4. **Connect and swap.** Connect Phantom, choose how much SOL to spend, and swap it for \$KIBBLE. Check the details, then approve in Phantom.
5. **Done.** Your \$KIBBLE shows up in Phantom.

Using a pump.fun email wallet? If you signed up to pump.fun with an email, your coins sit in a pump.fun wallet the Inu games can't see. Before using them here, either **send your \$KIBBLE to your Phantom wallet**, or **export that pump.fun wallet into Phantom**.

Kibble Pay: one checkout for every game

Kibble Pay is the shared checkout for cosmetics across the Inu games: Inu Verse, the Arcade, Ribbit Nugs and more.

1. **Sign in** with your Phantom wallet. You sign a message, and no coins move.
2. **Pick an item** in a game's shop. You see one fixed price.
3. **Approve the payment** in Phantom. On a phone, scan the QR code instead.
4. **It's yours.** The server checks the payment on the blockchain and records the item to your wallet. Your items show up across supported games.

The rules:

- **Cosmetics only.** No purchase ever improves your chance of winning a prize.
- **No loot boxes** and no random paid rewards, anywhere.
- **No paid entry** to any prize competition.
- **Fixed prices, no surprise fees.** The price you see already includes a 2% cut: 1% to the treasury (the President's Vault) and 1% to the free player prize pools (0.25% daily, 0.5% weekly, 0.25% monthly).
- **Inu Empires** sells extra civilisations as expansion packs. They're balanced so a free civ can beat a paid one, and free civs are always available.
- **Burns are opt-in.** Some items let you choose to burn (destroy) \$KIBBLE for a numbered status flair. Nobody receives burned coins.

Where the 1% prize fee goes

The prize share of each purchase goes into daily, weekly and monthly pools (Sydney time). At the end of each period, the top three on the combined score board share the pool 50/30/20. Prizes are for **rank and skill only**: never random draws, never paid entry. The prize share is held in the Kennel Chest prize wallet. The pools are public, and you can see them on the Bank's board in Inu Verse and on the [prize pool board](#). Full details are in the [Prize Rules](#).

Where creator fees go

The \$KIBBLE creator fees are split three ways between named public wallets. This split was set on 19 October 2026.

- **40% to the Kennel Chest:** the community pool. It funds the free skill prize pools, and Kibble Pay prizes are paid from it.
[Akk3DdxeRRLZABfpkFKY0DBk6Zim5wNLRyemNFjv56fn](#) · [View on Solscan](#)
- **35% to the President's Vault:** the creator's share. It's also the treasury that receives Kibble Pay shop sales.
[BzLYTFAfUsjzQ5x8bx5BbPK4DFtaHrLCuferkvkxTNGJ](#) · [View on Solscan](#)
- **25% to the Bone Vault:** the dev wallet. The Bone Vault receives the 25% dev share for hosting, tools and art, with part of it seeding the next Inu project after Inu Verse.
[Bv35NAj1XvfSGrQKpHHw29ojZmY4NYyUZr7rwXpPhw8Y](#) · [View on Solscan](#)

This is published for transparency only. It shows where the creator fees go, and anyone can check these wallets on-chain. It isn't a payout promise to holders. Holding \$KIBBLE earns no returns, yield or share of fees.

Auto-burn, buyback and burn-to-vote

Auto-burn. Switched on. Every 7 days, 1,000 \$KIBBLE from the Bone Vault is lined up to burn (destroy), and the team signs it in its own wallet. Burns are capped at 10,000 \$KIBBLE per burn and per Sydney day, and there's an off switch. Burns only ever come from the Bone Vault, never from players or the Kennel Chest. The mint stays switched off, so no new \$KIBBLE can ever be made.

Buyback. The Bone Vault's share of creator fees can be used to buy \$KIBBLE on the market. What it buys stays in the Bone Vault and feeds the same auto-burn.

Burn-to-vote. Players can choose to burn their own \$KIBBLE to vote in hub polls, such as the next Good Boy Academy classroom theme. Votes are weighted by how much you burned in the poll window, with a hard cap on votes per wallet and a soft limit so big wallets can't run away with a poll. Polls only pick from a short menu of promo and classroom options. They never redirect the auto-burn and never change the 40/35/25 fee split. Burning is optional and permanent.

Quest AI Coach. In Inu Quest you can pay 1,000 \$KIBBLE for private tips from an AI coach. Half the fee is burned and half goes to the Kennel Chest. It's advice only and never changes the game or prize odds.

All of this is shown live on the [tech and treasury dashboard](#). None of it is a promise of price or returns.

Stay safe

- Never share your recovery phrase or private keys. **No Inu admin will ever ask for them.**
- Only use the official contract address above.
- Check what you're signing in Phantom before you approve it.

The Kibble Kennel: hold streaks and locks

Holding \$KIBBLE earns you **cosmetic status** across the Inu games. It's free, it's read straight from the blockchain, and you don't have to sign up.

Tiers come from hold streaks (free)

Keep at least a tier's amount of \$KIBBLE in your own wallet for that tier's number of days in a row.

Tier	Hold at least	For
 Pup	100,000 \$KIBBLE	7 days
 Guard Dog	1,000,000	30 days
 Alpha	10,000,000	90 days
 Top Dog	50,000,000	90 days

- **Dip below a tier's amount, even for a moment, and that tier's clock restarts.** Your other tiers keep counting. For example, going from 1M down to 900K resets Guard Dog, but Pup carries on.
- Moving coins between your own wallets doesn't count as a dip.
- \$KIBBLE launched on 15 Oct 2026, so nobody can reach Pup before **22 Oct 2026**, and nobody can reach Alpha or Top Dog before **13 Jan 2027**.
- If the blockchain history can't be read in full, we count conservatively: a gap can only make your streak shorter, never longer.

What tiers unlock (cosmetics only): a tier name tag on your pup, an Alpha paw-print aura, a Top Dog gold aura and golden name, and a place on the **Kennel wall** in the Inu Verse plaza. No rewards, no interest, no payouts, and no effect on gameplay.

In Inu Verse, the Kennel wall panel shows your progress, for example "Pup in 5 days if held".

Locking: optional, and it costs money

You can choose to lock some \$KIBBLE with **Streamflow**, a third-party locking service. A live lock of at least 100,000 \$KIBBLE adds a **"Locked" padlock flair** to your pup. That's all. A lock never gives or raises a tier, because tiers come from free holding.

What a lock costs (none of it comes back):

- About **0.168 SOL** per lock, for Streamflow's fee plus account rent. Your very first lock is slightly more, about 0.169 SOL.
- **0.5% of the \$KIBBLE you lock**, charged on top. Locking 100,000 takes 100,500 out of your wallet.
- **Locked coins can't be sold until the unlock date.** Lock lengths range from 14 days to a year. On the unlock date you get your locked amount back, but not the fees.

The game shows you the exact cost before Phantom opens. Locked coins still count toward your hold streak, so lock a little more than your tier's amount to cover the 0.5%.

You don't need to lock to get any tier. Just hold.

The Launch Hall

The Launch Hall is a building on Market Row in **Inu Verse**. It's where anyone can launch their own meme coin, and see what other players have launched.

Launching a coin

1. **Walk into the Launch Hall** and open "Launch your coin". You can also jump straight there from the **Launch Hall link** on the hub. **(Coming soon: open the Hall from the hub with just your wallet, without signing in to Inu Verse first.)**
2. **Connect your own Phantom wallet.** *(Sign-in with Google or Apple is coming soon.)*
3. **Top up.** The Hall shows your wallet address, a QR code and your live SOL balance, and tells you the minimum SOL you need.
4. **Fill in your coin:** name, ticker, image and an optional first buy.
5. **Review and sign.** The coin is created by **pump.fun's own official coin creator**. You sign it in your own wallet, and you're the creator.

Paired with \$KIBBLE where pump.fun allows it. \$KIBBLE is the default pair, so your coin trades against \$KIBBLE using pump.fun's custom pairs. If pump.fun won't accept the pair at that moment, you'll be told, and you can choose SOL instead.

The games never hold, create or sign tokens. Our server only prepares an unsigned transaction and test-runs it first. The coin's key is made in your own browser, and nothing moves until you approve it in Phantom.

There's also a clearly labelled **Practice** tab, where you can try the flow without launching anything real.

The Hall board

- Lists coins launched by players, each confirmed by on-chain proof that the player really is the pump.fun creator.
- Shows **live stats** and **real pump.fun links** for each coin, plus \$KIBBLE's own stats.
- Every coin gets a **Clean Launch** check card. The stricter, opt-in **Verified Launch** badge is live too. See **Clean Launch and Verified Launch**.

Clean Launch and Verified Launch badges

Coins on the Launch Hall board can carry quick trust signals. These are **signals, not promises**. A badge never means a coin is "safe", and it's never advice to buy.

Clean Launch: live today, on every board coin

Every coin on the Hall board, plus \$KIBBLE itself, gets a **Clean Launch** check card showing **PASS** or **WARN**. Tap it to see the proof. The checks are real reads from the blockchain:

- whether the mint and freeze authorities are switched off
- the creator's share and the top-10 wallets' share (both shown on the badge)
- whether the creator's balance has dropped
- bundled or sniped buys in the first moments
- whether a creator fee split is published and locked
- liquidity

If a check can't run, it shows as "unknown" and nothing is guessed. A PASS needs every check verified, including the fee split, so any unknown caps the badge at WARN.

Verified Launch: a stricter, opt-in upgrade

Verified Launch is for coins launched through the Hall whose creator opts in when the coin is created. **All four checks must pass:**

1. **Authority renounced.** Nobody can make more coins or freeze wallets.
2. **Creator fee split published.** You can see where the creator fees go.
3. **No snipes.** No wallet except the creator's picked up coins in the first moments after launch.
4. **Spread out.** Each of the top 10 holders has under 1% of the supply, not counting pump.fun's own pool.
5. **It's re-checked** automatically while people view the board.
6. **It can be revoked.** If a coin later fails a check, the badge comes off.
7. Anything that can't be read shows "couldn't check" and never counts as a pass.
8. Coins that don't opt in show no Verified badge at all.

Where creator fees go

Verified Launch asks creators to publish their fee split, so here is \$KIBBLE's own. The \$KIBBLE creator fees are split three ways between named public wallets. This split was set on 19 October 2026.

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- **35% to the President's Vault:** the creator's share. It's also the treasury that receives Kibble Pay shop sales.
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Town crier news

When a coin earns Verified Launch, Crier Barkley announces it in Inu Verse as front-page town news.

Please remember

A badge checks a few things about how a coin was launched. It can't predict the price, and it can't tell you what the creator will do next. Do your own research, and only spend what you can afford to lose.

The Founding Five Thousand

Ten seats. Be one of the first to put in **US\$5,000** (counted on what you send, before fees) and the **Founding Five Thousand** title is yours for good, even if the price drops or you later sell. When a seat-holder sells, their seat opens for the next person.

How it works

- **There are 10 seats.** Up to 10 people hold a seat at any one time.
- **To take a seat,** be among the first to put US\$5,000 into \$KIBBLE, held in your own wallet. We count **what you send, before fees**. If you send exactly \$5,000 and lose a little to swap or transfer fees, you still qualify.
- **The title is permanent.** Once you've earned it, it's yours, even if \$KIBBLE's price falls or you sell later.
- **When a seat-holder sells, their seat opens** for the next person who puts in US\$5,000. They keep their title. So over time, more than 10 people can hold the title, but only 10 seats are filled at once.

How to get a seat

- There are **10** Founding Five Thousand seats.
- Send **US\$5,000** of \$KIBBLE — we count the amount you **SEND, before fees**.
- The **first people** to hit that threshold get a seat and the title.
- The **title is permanent**: a sale or a price drop does not remove it.
- If a seat-holder sells, they **keep the title**, but their seat opens for the next person who puts in US\$5,000.

Live seat progress, open seats, and title holders: [Tech & treasury dashboard](#) → [Founding Five Thousand](#) · [/inu/tech](#).

Seat open!

When a seat frees up, **Inu Verse announces it in town** straight away (and the tracker shows it), so everyone has a fair chance at it. The tracker and the in-town notice are both live now.

What it is, and what it isn't

- It's a **cosmetic title** and bragging rights in the Inu games.
- It pays nothing, earns nothing and promises nothing. It doesn't change gameplay or prize odds.
- Putting money into a meme coin is risky. US\$5,000 is a lot. **Only put in what you can genuinely afford to lose.**

Meme coins are volatile and can lose most or all of their value. This isn't financial advice.

Safety tips

- **Never share your recovery phrase (seed phrase) or private keys** with anyone, and never type them into a website. No Inu admin will ever ask for them.
- **Always check the contract address** `4VE9sy4fEMJdZ6i7MkYPbnqDJd2oqzJQmg44WJ3opump` . Copycat coins use the same name.
- **Read what you sign** in Phantom before you approve it.
- **Watch out for DMs** offering help, giveaways or "support". They're scams.
- **Only spend what you can afford to lose.** Meme coins are volatile.

Official \$KIBBLE contract address: `4VE9sy4fEMJdZ6i7MkYPbnqDJd2oqzJQmg44WJ3opump`

Risk: meme coins are volatile and can lose most or all of their value. Only spend what you can afford to lose. This isn't financial advice. \$KIBBLE buys cosmetics only. Prizes are for skill and rank, and entry is free. No gambling and no loot boxes. No Inu admin will ever ask for your recovery phrase or private keys.

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